The Eldest Doppelganger



Alignment : Chaotic Evill Race : Doppelganger Class : Rogue , Shapeshifter

1. Claws - Deals 15 damage 2x times. Melee

2. ESP - by reading the thoughts of an enemy it must tell you exactly ehat it will do its next 2 Turns(Predict 2). Shield

3. Charm Immunity - a Doppleganger can not loose control of his character . Passive

4. Skulk - The Doppelganger gains Stealth for this and the next Turn using any other ability breaks this. Shield

5. Shapeshift - Turns into the exact copy of a selected character the Doppelganger has seen during this Game gaining its Basic abilities 1,2, 3,4 and 5 (but not its Ulti or abilities 6,7,8...) copying any modes and stance that character is currently in. The Doppelganger may not use its own printed abilities while transformed this way but may choose to return to its base form at the start of any Turn (this is not an Action) if the Doppel dies his corpse returns to his true form . Shield

\*The Doppel keeps his own HP and Stacks from himself and does not copy them when transforming

Ulti : Replace - combo is kill a target personally then during the next Turn use Shapeshift to turn into him , you then destroy his corpse(can not be reviwed), the allies of the character treat you as if you were the character and regard you as an Ally(can not attack you) untill you attack them if your new allies win the game and you are still their Ally you win as well. Trigger,Passive